

DOOR No	LOCATION	REF (as dwg No 522)	FD30S		WIDTH OF DOOR LEAF	SEE NOTES BELOW
DG01	GIRLS WC	2			726	to suit 100mm thick partition
DG01A	GIRLS WC	2		obscure glass	726	to suit 100mm thick partition
DG02	BOYS WC	2			726	to suit 100mm thick partition
DG02A	BOYS WC	2		obscure glass	726	to suit 100mm thick partition
DG03	STORE	1	X		826	
DG05B	PLAYCENTRE STORE	1			SM	
DG06	KITCHEN	sliding panel			2000	
DG07A	ADMIN	2	X			G1
DG07B	ADMIN	2		obscure glass		D2
DG08	MEDICAL ROOM	2	X	obscure glass		D2 G1
DG09	WC	1			826	
DG10	PREMISES MANAGER	3	X			G1
DG11A	PLAYCENTRE	4	X		SM	D2 G1
DG12	CIRCULATION	5	X			G1
DG15	WC	1				D2
DG17	NURSERY WC	2				
DG18	NURSERY	5	X			D2 G1
DG19	NURSERY	sliding panel			2400	
DG21A	CIRCULATION	7	X	overall height to suit existing services		G1
DG22A	STAIR	2	X		SM	G1
DG22A	CLEANERS	1	X		726	
DG24A	MUSIC ROOM	(enabling works)				
DG25A	NURSERY UNIT	10	X			D2 G1
DG30A	CIRCULATION	5	X			G1
DG30B	CIRCULATION	5	X			G1
DF01	STAFF ROOM	existing door retained				
DF02	KITCHEN	4	X		SM	G1
DF04	CIRCULATION	5	X			G1
DF06	RESOURCES	4	X			G1
DF07	ACCESSIBLE WC	4		solid door		
DF08	COPIER ROOM	4	X			G1
DF09	DEPUTY HEAD	4	X			D2 G1
DF10	UNIT HEAD	2	X			D2 G1
DF11	IT	4	X		SM	D2 G1
DF12	STAIR	2	X		SM	G1
DF13	STAIR	3	X			G1
DF14	CIRCULATION	5	X			G1
DF15	CIRCULATION	7	X	overall height to suit existing services		G1
DF16	HEAD TEACHER	2	X		SM	D2 G1
DF17A/B	RESOURCES	1		pair of doors	SM	
DF18	LOBBY	10			SM	
DF19	LIBRARY	10	X		SM	D2 G1
DF20A	HALL	11	X			D2 G1
DF20B	HALL	11	X			D2 G1
DF27A/B	CIRCULATION	6	X			G1

All door leaf widths to be 926mm unless otherwise stated
SM refers to width to be site measured
D2 refers to batwing seals on 3 sides plus retractable threshold seals
G1 refers to 10mm Pilkington Pyrodur glazing to doors and glazed panels
All joinery details to match those of new doors in first phase works
All dimensions to be confirmed prior to manufacture
Fully glazed doors and panels to have manifestation at 900 & 1500mm above ffl. Design of manifestation TBC.

Rev A, 06.11.09: general amendments
and revised in line with VE items